**GODDARD RECREATIONAL BALL CLUB**

**Girl’s 14U**

1. No new inning will start after 1 hour and 20 minutes (80min).
2. Each team must field at least eight (8) player but not more than nine (9) players.
3. Metal cleats are NOT allowed.
4. The infield fly rule and dropped 3rd strike rule will be enforced.
5. Bunting and slap hitting/slap bunting is allowed.
6. The bat shall not be more than 34” and 38 oz., and bat diameter two and a quarter inches (2 ¼”).
7. The pitchers’ mound shall be forty-three feet (43’) from home plate and bases will be sixty feet (60’) and a 12” yellow softball will be used.
8. PITCHING RULES:
	1. A glove/mitt worn by the pitcher that includes the colors of yellow, white and/or gray shall be illegal.
	2. Teams will be allowed only two (2) conferences during any one (1) inning with the removal of the pitcher during the second conference. Penalty for breaking this rule is the removal of the pitcher for the duration of the game.
	3. Once a starting pitcher has been removed from the position, she may re-enter that position one (1) time in the same game.
	4. A pitcher may appear in no more than a total of three (3) innings in a single day.
	5. One (1) pitch in any inning equals one (1) inning pitched.
	6. The Illegal Pitch rule will be enforced as defined by ASA.
9. Stealing is allowed:
	1. Baserunners are not permitted to leave the base until the ball has left the pitchers’ hand. A base runner leaving the base too soon, the runner will be called out.
	2. Look Back Rule: The “Look Back” rule shall be in effect for all runners when the ball is live, the batter-runner has touched first base or has been declared out, and the pitcher has possession and control of the ball within the pitchers’ circle. The pitcher is considered to be in the pitcher’s circle when both feet are on or within the lines.
		1. When a runner is legitimately off a base after a pitch or as a result of a batter completing a turn at bat, and while the pitcher has control of the ball within the eight-foot radius of the pitchers’ plate, the runner may stop once, but then must immediately return to the base or attempt to advance to the next base.
		2. Once the runner stops at a base for any reason, the runner will be declared out if leaving the base.
		3. Responsibilities of the batter-runner after touching first base, and while the pitcher has control of the ball within the eight-foot radius of the pitchers’ plate, including a base on balls or a dropped third strike, are as follows:
			1. A batter-runner who rounds first base toward second base may stop once, but then must immediately non-stop return to first or attempt to advance non-stop to second base.
			2. A batter-runner who overruns first base toward right field, turns left and immediately stops, must then return non-stop to first base or attempt to advance non-stop to second base.
			3. A batter-runner who overruns first base toward right field, turns left and moves directly toward second base and stops is committed to second base and must attempt to advance non-stop to second base.
			4. A batter-runner who overruns first bas toward right field, turns left and moves back toward the infield in any direction except directly toward second base is committed to first base and must return to first base.
			5. A batter-runner who overruns first base toward right field, and turns right, is committed to first base and must return non-stop to first base.
	3. **Effect-** The ball is dead. “No pitch” is declared when applicable, and the runner is out. When more than one runner is off base, if one is called out, the ball is dead and other runners are returned to the last base touched. One runner only may be called out.
	4. **Exception-** The runner will not be declared out if:
		1. A play is made on any runner. A fake throw is considered a play,
		2. The pitcher no longer has possession of the ball within the eight-foot radius, OR
		3. The pitcher releases the ball on a pitch to the batter.

**Only when playing combined with 12U:**

1. The pitchers’ mound shall be forty-one feet six inches (41.5”) from home plate
2. When playing a 12U team, the 12U team will be spotted three (3) runs.
3. Metal cleats will not be allowed.
4. All other rules will remain the same.

*(revised 1/22)*